



EUROPÄISCHE SCHULE MÜNCHEN

Erziehungsrat, 12. 12. 2023

Education Council

Agenda

1. KEY COMPETENCES FOR LIFELONG LEARNING
2. DIGITAL COMPETENCE FRAMEWORK FOR THE EUROPEAN SCHOOLS
3. TECHNOLOGY IN THE KG AND PRIMARY
4. LANDSCHULHEIM
5. Q & A

Minutes: Ms Lorenz

1. KEY COMPETENCES FOR LIFELONG LEARNING

INTRODUCTION TO ALL SYLLABUSES

The pupils of the European Schools are future citizens of Europe and the world. As such, they need a range of competences if they are to meet the challenges of a rapidly changing world.

In 2006 the European Council and European Parliament adopted a European Framework for **Key Competences for Lifelong Learning**. It identifies eight key competences which all individuals need for personal fulfilment and development.

The European Schools' curriculum seeks to develop all these key competences.



THE KEY COMPETENCES ARE A COMBINATION OF KNOWLEDGE, SKILLS AND ATTITUDES:

Knowledge

Knowledge is composed of the concepts, facts and figures, ideas and theories which are already established, and support the understanding of a certain area or subject.

Skills

Skills are defined as the ability to carry out processes and use the existing knowledge to achieve results.

Attitudes

Attitudes describe the disposition and mindset to act or react to ideas, persons or situations.

2. DIGITAL EDUCATION VISION FOR THE EUROPEAN SCHOOLS SYSTEM*

The European Schools share the following vision of a learning organisation:

“Every pupil and student develops throughout his/her European School education the digital competence to foster confident, critical, responsible and creative use of, and engagement with, digital technologies for learning, at work, and for participation in society.”

2. DIGITAL COMPETENCE FRAMEWORK FOR THE EUROPEAN SCHOOLS*

Five areas:

1 Information and data literacy

2 Communication and collaboration

3 Digital content creation

4 Safety

5 Problem solving



3. TECHNOLOGY IN THE KG AND PRIMARY

Every classroom is fitted with an Interactive smartboard and Apple TV box

Every teacher currently has an iPad provided by the school.

There are 4 computer rooms.

In the KG and GS, computing is not its own subject but is rather taught through other subjects in a cross-curricular way.

There is also robotics and newspaper in European hours.

Good to know

Pupils in P5 receive a morning on internet safety, data protection, etc as part of the transition to the high school.

Last year, introducing an eSafety lesson was trialled in P4.

iPads in the Primary and Kindergarten

No iPads in the KG

4 iPads per class in P1
and P2

P3 – P5 one to one
iPads

Good to know

Pupils in KG – end of P2 have no access to Office 365

Pupils in P3 – P5 have access to Office 365 inc an email account (Outlook)

Emails from external senders (non .eursc email addresses) are blocked

iPads are not allowed to be taken home

Screen time and use of iPads

No defined recommendations on screen time, but teachers are encouraged to use it responsibly.

‘Digital skills’ is one of the key competences for life long learning.

Teachers planning templates have areas to include digital resources.

Regular training sessions are offered to our teachers.

Internal Digital Competence Policy?

Good to know

Popular apps used in the primary include: Matific, Anton, Onilo, Kahoot, OneNote, *Notability*, *Voicedream reader (support)*

On top of the usual filtering, the school can block specific sites .e.g the games website Poki is blocked

Pupils should not have access to iPads unsupervised, inc during Regenpause

Pupils do not have access to the school’s WiFi

4. CLASS TRIPS – „LANDSCHULHEIM“

- 13th-17th May 2024
- P4 & P5 – European mix
- Costs: Currently 435-450€ per child
- Approval request for cost increase to €480 (currently €430)
- Information: Parents' evening in March/April 2024
- Destinations in Austria 2-3 hours drive by bus:
 - Salzburgerhof in Lofer
 - Lindenhof in Eben im Pongau
 - Simonyhof in Radstadt
 - Peilsteinhof in Kleinarl
 - Haus Carinth in Mariapfarr

5. Q & A

Code of Behaviour ES Munich Primary School

Behaviour Management System - should include step-by-step actions (e.g. 5 levels) to be undertaken by the school to correct the misbehaviour in order to engage and propose a learning process.

Thank you!